

Jocuri Noi

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Rome: Total War

22/03/2009 17:11 by Andrei

When you have beaten the game in a full Campaign (50 nations and taken out SPQR) the following new starting nations become available; Egypt, Gaul, German, Sluicid, Spain.

Console Codes

Press the tilde (~) key and enter the following codes to activate the corresponding. All the codes are case sensitive. And be sure to capitalize family member names, settlement names and anything else that needs capitalizing for it to work. All codes have a limited use if you are using patch 1.2 or lower. If you use patch 1.3 or higher you may have infinite uses. If you have patch 1.2 and wish to use a specific code again you need to exit the program and restart it.

Give any Trait your Faction can have to a specific General:

Give_trait "character" "trait" "level number"

Build Automatically anything in the City's Building Queue:

Process_cq "settlement name"

Give a City more Population Automatically (Max amount is 4000):

Add_population "settlement name" "amount"

Gives you the Specific Amount of Denarii you want (Max amount of 40000):

Add_money "amount"

Toggles on or off the Fog of War. (when input you can see the whole world map):

Toggle_fow

Give Retinue to Generals (look in the Ancillary Directory in the Rome: Total War Data Folder):

Give_ancillary "character" "ancillary"

Create any unit that your Faction can use (max amount of 5 Units, 9 Experience, 3 Armor/Weapon):

Create_unit "settlement/captain/general" "unit id" "amount" "experience" "weapon type" "armor type"

At the Battle Scroll input the following code as the Attacker if Attacking or Defender if Defending and press the auto retaliate button to Automatically win:

Auto_win "attacker/defender"

Unlocking and Editing Features.

Certain features can be added or edited by going to your Rome Total War folder. (Default: C:\Program Files\Activision\Rome - Total War). Click on the word document named Preference.

Change the User Interface:

Next to the words MINIMAL_UI change FALSE to TRUE

Remove Fatigue:

Next to the word FATIGUE change TRUE to FALSE

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Remove Morale:

Next to the word MORALE change TRUE to FALSE

Remove the Auto Save:

Next to the words AUTO_SAVE change TRUE to FALSE

Subtitles:

Next to the word SUBTITLES change FALSE to TRUE

Turn off Fog of War:

Next to the words FOG_OF_WAR change TRUE to FALSE

Unlimited Ammo:

Next to the words LIMITED_AMMO change TRUE to FALSE

Widescreen:

Next to the words USE_WIDESCREEN change FALSE to TRUE

Remove Unit Banners:

Next to the words SHOW_BANNERS change TRUE to FALSE

Unrestricted Camera:

Next to the words RESTRICT_CAMERA change TRUE to FALSE

Skip the Prologue:

Next to the words FIRST_TIME_PLAY change TRUE to FALSE

Remove Cutscenes:

Next to the words EVENT_CUTSCENES change TRUE to FALSE

Turn off Unit Arrow Markers:

Next to the words DISABLE_ARROW_MARKERS change FALSE to TRUE

Change Unit Size:

Next to the words UNIT_SIZE change the number to either 20(Small), 40(Normal), 80(Large), or 160(Huge)

Turn off the Advisor:

Next to the words MUTE_ADVISOR change FALSE to TRUE, and next to BLIND_ADVISOR change FALSE to TRUE